

Music - Cycle Three



Application of knowledge (Objectives) :

- To invent and interpret instrumental and vocal pieces. (70%)
- To appreciate musical works, personal productions and those of classmates. (30%)



Essential Knowledge

Language of Music

* Intensity and dynamics *

To differentiate forte, piano, crescendo and decrescendo

* Duration *

To differentiate notes and rests, including triplets and whole notes

* Pitch *

To differentiate between low, medium and high registers

* Tone Color *

To distinguish the instruments, depending on the repertoire used.

Graphic Representation

* Traditional Code *

To distinguish symbols related to dynamics and duration

To distinguish symbols related to pitch (on the staff)

Structures

* Form *

To identify canon in two voices and rondo form

* Tempo *

To identify tempi using the traditional code: lento, moderato, allegro, accelerando and rallentando

I can

Use my **body** to create and perform body percussion pieces;

Play the **xylophone, the glockenspiel and other Orff instruments;**

Drum on a **bucket;**

Play the **ukulele.**



I explore

The **history** of music and various musical genres (Jazz, Rock, Pop, Latin, Hip-Hop, etc.);

Music, cultures and instruments from around the world;

Technology through different softwares and Apps